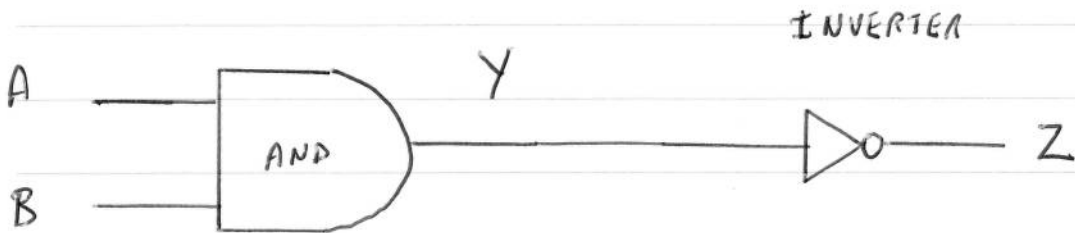


(1)

NAND GATE

CONSTRUCTION OF NAND GATE



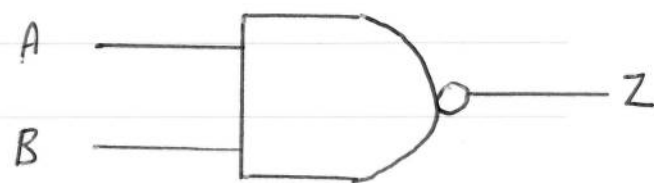
TRUTH TABLE (FOR ABOVE CIRCUIT)

A	B	Y	Z
0	0	0	1
0	1	0	1
1	0	0	1
1	1	1	0

TRUTH TABLE FOR NAND

A	B	Z
0	0	1
0	1	1
1	0	1
1	1	0

LOGIC SYMBOL



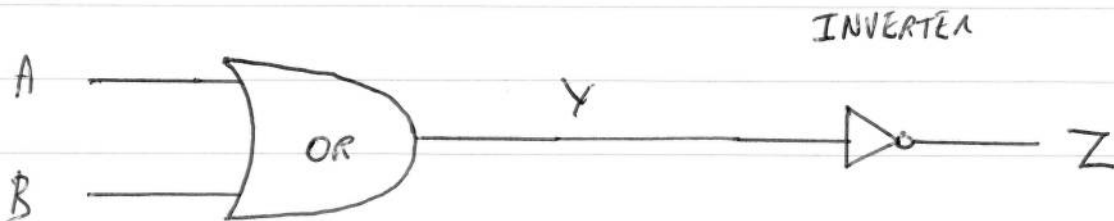
FUNCTIONAL NOTATION

$$Z = \overline{A \cdot B}$$

(2)

NOR GATE

CONSTRUCTION OF NOR GATE



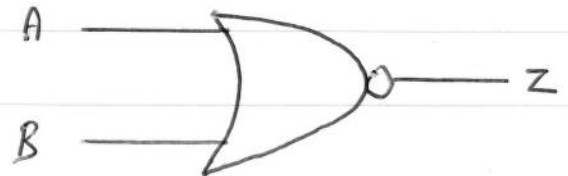
TRUTH TABLE FOR ABOVE CIRCUIT

A	B	Y	Z
0	0	0	1
0	1	1	0
1	0	1	0
1	1	1	0

TRUTH TABLE FOR NOR

A	B	Z
0	0	1
0	1	0
1	0	0
1	1	0

LOGIC SYMBOL



FUNCTIONAL NOTATION

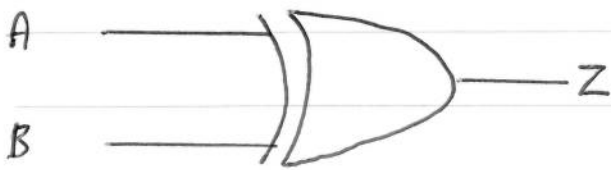
$$Z = \overline{A + B}$$

(3)

XOR GATE (EXCLUSIVE OR GATE)

LOGIC SYMBOL

FUNCTIONAL NOTATION



$$Z = A \oplus B$$

WHEN PRECISELY ONE INPUT IS HIGH (1) THE OUTPUT IS HIGH (1)

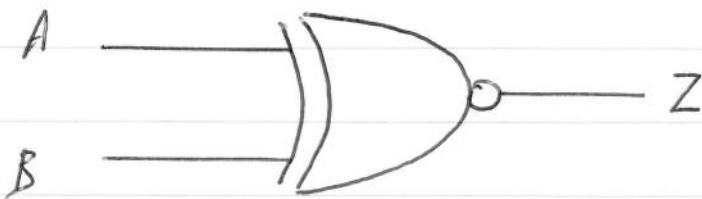
TRUTH TABLE FOR XOR

A	B	Z
0	0	0
0	1	1
1	0	1
1	1	0

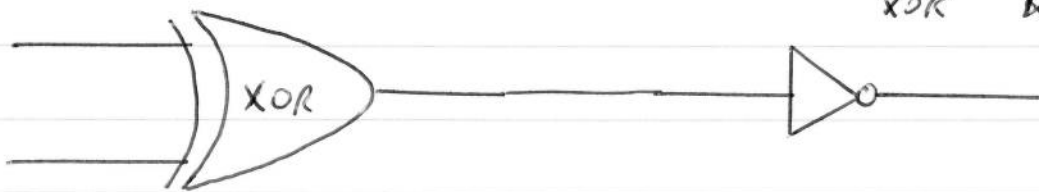
④

XNOR GATE

ITS FUNCTION IS THE LOGICAL COMPLEMENT OF THE EXCLUSIVE OR (XOR) GATE.



LOGIC SYMBOL



CONSTRUCTION USING
XOR & INVERTER

TRUTH TABLE

A	B	Z
0	0	1
0	1	0
1	0	0
1	1	1

FUNCTIONAL NOTATION

$$Z = A \odot B$$

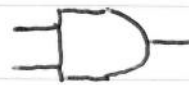
⑤

SUMMARY OF GATES

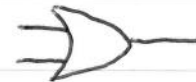
Z

A	B	AND	OR	XOR	NAND	NOR	XNOR
0	0	0	0	0	1	1	1
0	1	0	1	1	1	0	0
1	0	0	1	1	1	0	0
1	1	1	1	0	0	0	1

AND : $Z = A \cdot B$



OR : $Z = A + B$



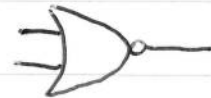
XOR : $Z = A \oplus B$



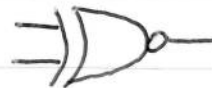
NAND: $Z = \overline{A \cdot B}$



NOR: $Z = \overline{A + B}$



XNOR: $Z = A \odot B$

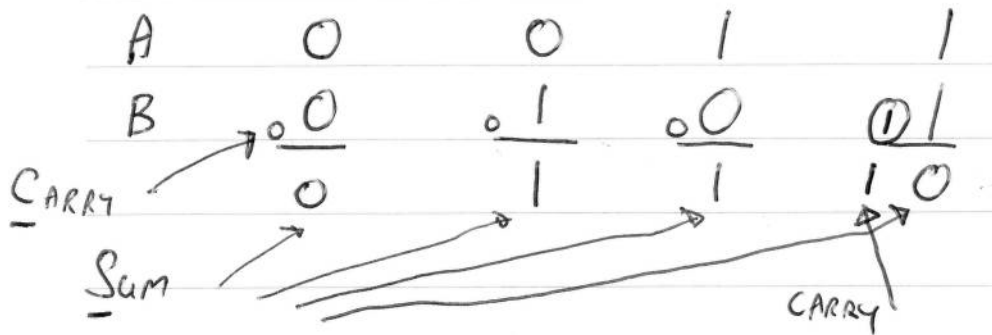


(6)

TRANSISTORS → GATES → CIRCUITS

HALF ADDER CIRCUIT

TWO NO.S TO BE ADDED A, B



TRUTH TABLE FOR HALF-ADDER CIRCUIT

A	B	C	S
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	0

Inputs

Outputs

(7)

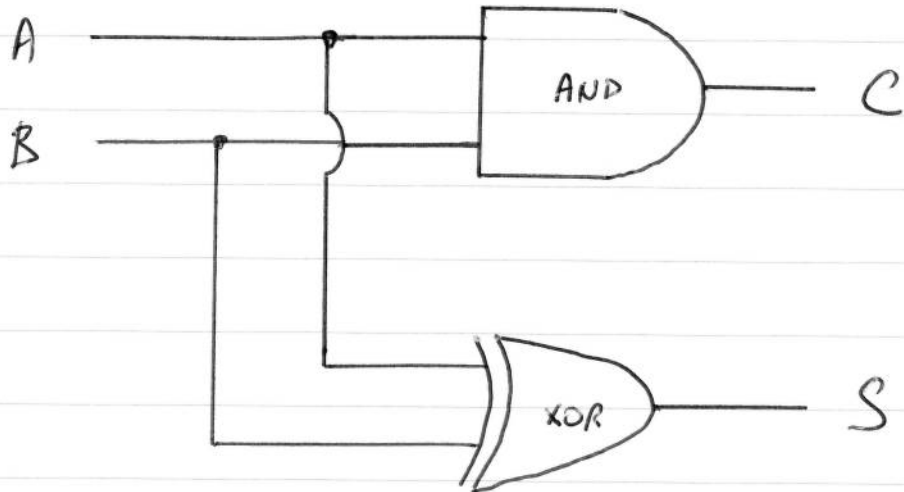
GATE LEVEL DIAGRAM FOR HALF-ADDER CIRCUIT

$$C = A \cdot B$$

CARRY IS HIGH WHEN
A AND B ARE HIGH

$$S = A \oplus B$$

XOR FUNCTION

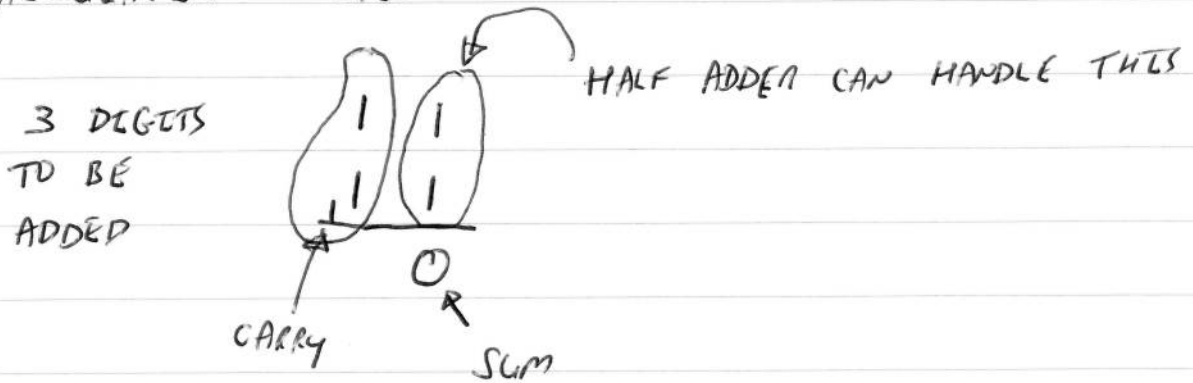


(8)

FULL ADDER

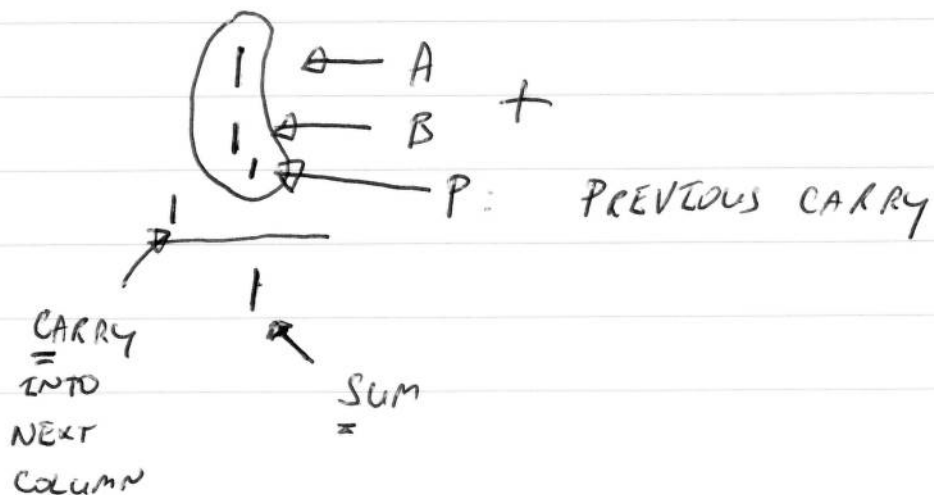
HALF ADDER CAN ADD: 0 0 1 1
 0 1 0 1

IT CANNOT HANDLE A CARRY FROM A PREVIOUS CALCULATION E.G.



HALF-ADDER HAS ONLY TWO INPUTS A, B.

WE NEED A FULL ADDER TO HANDLE THE ABOVE SCENARIO



9

FULL ADDER (TRUTH TABLE)

A	B	P	C	S
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

