Learning Ruby - 14

Grabbag IV - the *fourth* installment of the *Trilogy*

Creating Iterators

- Adding iterator support (that is, .each, .collect, .inject, etc., etc.) is easy
- Simply mixin the Enumerable class into your class
- Use include Enumerable near the top of your class code
- Create an each method that makes sense for your class

Ethernet.each

```
class Ethernet
  include Enumerable
  def each
     yield @dest
     yield @src
     yield @type len
     yield @payload
  end # of each.
end # of Ethernet.
```

Slurping Files

```
string_of_lines = IO::read( "/etc/passwd" )
array of lines = IO::readlines( "/etc/passwd" )
```

Processing Command-line Args

```
# Remember: all arguments are passed in as strings!
ARGV.each { | arg | puts arg }
option1, option2 = ARGV.collect { | arg | arg }
if ARGV.length == 0
   fail "Please supply some parameters!"
end # of if.
```

Environments and Configurations

```
ENV.keys.each { |key| print "#{key} -> ", ENV[key], "\n" }
ENV.collect() do | key, value |
   print "#{key} --> #{value} \n"
end # of do
require 'rbconfig'
include Config
CONFIG.keys.sort.each do | key |
   print "#{key} -> ", CONFIG[key], "\n"
end # of do.
```

Where Are My Modules?

```
ruby -e 'puts $:'

/usr/local/lib/site_ruby/1.8
/usr/local/lib/site_ruby/1.8/i486-linux
/usr/local/lib/site_ruby/1.8/i386-linux
/usr/local/lib/site_ruby
/usr/lib/ruby/1.8
/usr/lib/ruby/1.8/i486-linux
/usr/lib/ruby/1.8/i386-linux
```

More ... Ruby So Far

Look for ways to do cool stuff with Ruby.

For example:

A project proposal for 4th Year:

Create a Ruby extension that allows for the manipulation of the *Torque Game Engine* from within any Ruby program.